

Menu List

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1. Day 1 - Part 1

- Chapter 1 - Simulations
- Chapter 2 - Tools & Techniques
- Chapter 3 - Personal Space
- Chapter 4 - Friendly Game
- Chapter 5 - Porcupine Game
- Chapter 6 - Driving Game

2. Day 1 - Part 2

- Chapter 1 - Driving Game Over Pole
- Chapter 2 - Conclusion - Day 1

3. Day 2 - On The Ground - Part 1

- Chapter 1 - Discussion
- Chapter 2 - Fluidity
- Chapter 3 - Simulations

4. Day 2 - On The Ground - Part 2

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- Chapter 2 - 4-Part Respect Test
- Chapter 3 - Pick Up Feet One Side
- Chapter 4 - YoYo Game

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- Chapter 1 - Circle Game
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- Chapter 3 - Riding Preparation

Main Menu Disc 2

1. Day 2 - In The Saddle

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- Chapter 2 - Whoa & Go
- Chapter 3 - Indirect Rein
- Chapter 4 - Emergency Dismount
- Chapter 5 - Conclusion - Day 2

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- Chapter 2 - Simulations
- Chapter 3 - Fluidity
- Chapter 4 - 4-Part Respect Test
- Chapter 5 - Extreme Friendly
- Chapter 6 - Flick & Go

3. Day 3 - In The Saddle

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- Chapter 3 - Driving From Zone 3
- Chapter 4 - Tournament
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- Chapter 1 - Indirect/Direct Ballet
- Chapter 2 - Passenger Lesson
- Chapter 3 - Follow The Rail
- Chapter 4 - Riding Skills Review
- Chapter 5 - Conclusion - Day 3