

Menu List

Main Menu Disc 1

1. Day 1

- Chapter 1 - Introduction/Discussion
- Chapter 2 - 4-Part Respect Test
- Chapter 3 - Target Training
- Chapter 4 - Falling Leaf
- Chapter 5 - Conclusion - Day 1

2. Day 2

- Chapter 1 - Discussion
- Chapter 2 - Simulations - Falling Leaf
- Chapter 3 - Simulations - S's

3. Slideshow (if applicable)

Main Menu Disc 2

1. Day 2

Page 1

- Chapter 1 - Discussion/Simulations
- Chapter 2 - Falling Leaf
- Chapter 3 - Friendly Game In Motion
- Chapter 4 - Oh No! Rein
- Chapter 5 - Isolations
- Chapter 6 - Weaving

Page 2

- Chapter 1 - Transitions
- Chapter 2 - Improving Stop
- Chapter 3 - Outside Turns
- Chapter 4 - Inside Turns
- Chapter 5 - Leap Frog
- Chapter 6 - Leg Yield

Page 3

- Chapter 1 - Carrot Stick Riding
- Chapter 2 - Direct/Supporting Rein
- Chapter 3 - Conclusion - Day 2

Main Menu Disc 3

Day 3

Page 1

- Chapter 1 - Discussion
- Chapter 2 - Tools & Techniques
- Chapter 3 - Sims - Steering From Z5
- Chapter 4 - Friendly Game
- Chapter 5 - Porcupine Games

Submenu 1

- 1 - Head Down
- 2 - Pick Up Feet
- 3 - Lead By Chin
- 4 - Lead By Ear
- 5 - Place The Foot
- 6 - Backup By Tail

- Chapter 6 - Sideways Games

Submenu 1

- 1 - Porcupine HQ/FQ
- 2 - Sideways Towards

Page 2

- Chapter 1 - One-Rein Riding
- Chapter 2 - Question Box
- Chapter 3 - Conclusion - Day 3